

Security Protocols

Properties, Primitives, Models

Partly based on slides by Bruno Blanchet

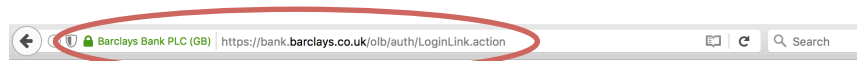
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FOSAD 2016 Summer School
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Security Protocols

- Communication protocol
 - Set of rules to exchange data between entities
- Secure communication
 - According to security properties (e.g. confidentiality)
- Use of cryptographic primitives
 - E.g. encryption, hash functions

Usage of Security Protocols



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SECURITY PROPERTIES

Security Properties

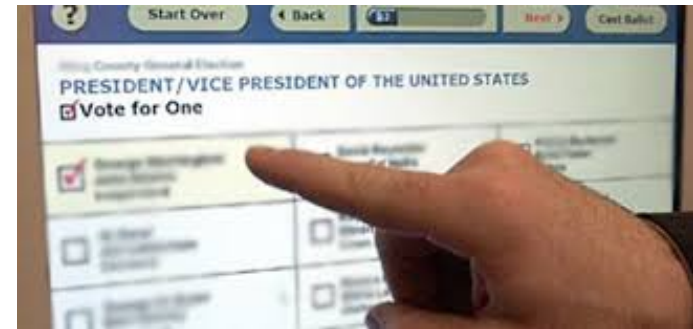
- Secrecy
 - An attacker cannot learn the content of a secret message
- Integrity
 - Any attempt to tamper with the message content will be reliably detected
- Authentication
 - Alice knows she's really talking to Bob

Security Properties

- Availability
 - The attacker cannot disrupt communication
- Fairness
 - Playing by the rules provides the maximum benefit
- Non repudiation
 - Alice sends a message to Bob. Alice cannot later deny she sent the message; Bob cannot later deny he received the message

Example: e-voting

- Eligibility
 - Only legitimate voters can vote
 - Only one vote is counted
- Fairness
 - No early results can be obtained which could influence the remaining votes
- Verifiability
 - Individual: I can check my vote has been counted
 - Universal: The outcome corresponds to the votes on the bulletin board



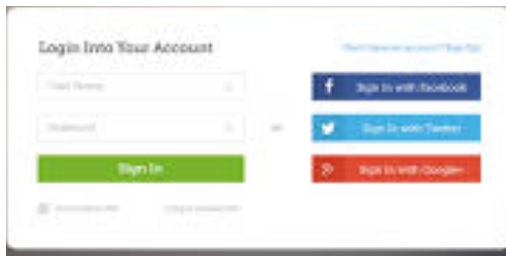
Example: e-voting

- Privacy
 - My vote is not revealed to anyone
- Receipt-freeness
 - I cannot prove the way I voted
 - Defends from coercion
- Coercion-resistance
 - Coercer and voter collude

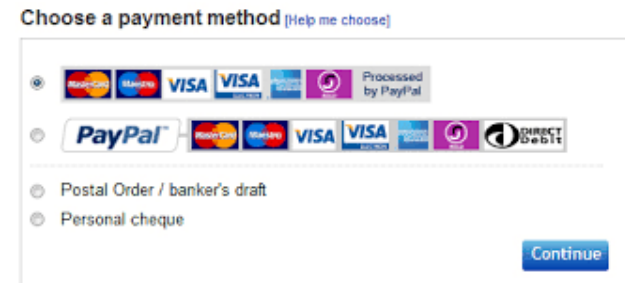


Types of Security Protocols

- Two parties, point-to-point
 - Client-server, instant messaging, VoIP
- Multi-party
 - Distributed, or centralized



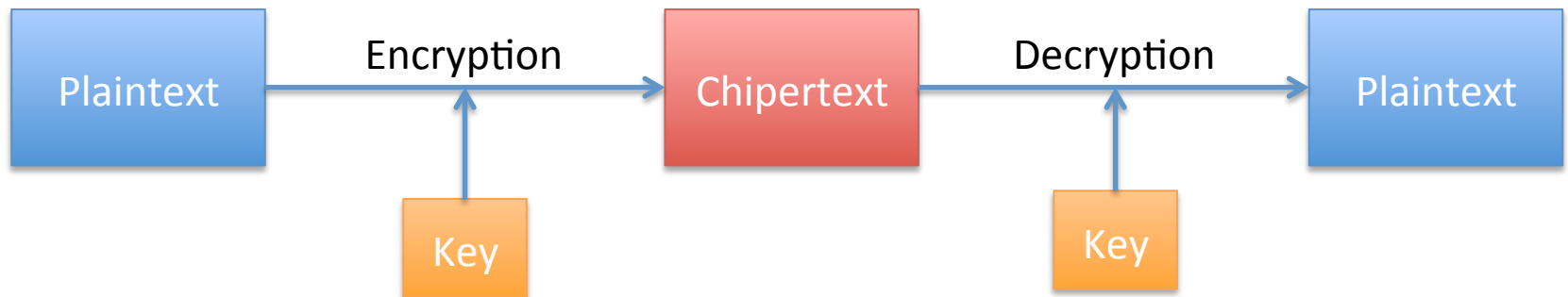
- Open ended
 - Group chat, domotics



CRYPTOGRAPHIC PRIMITIVES

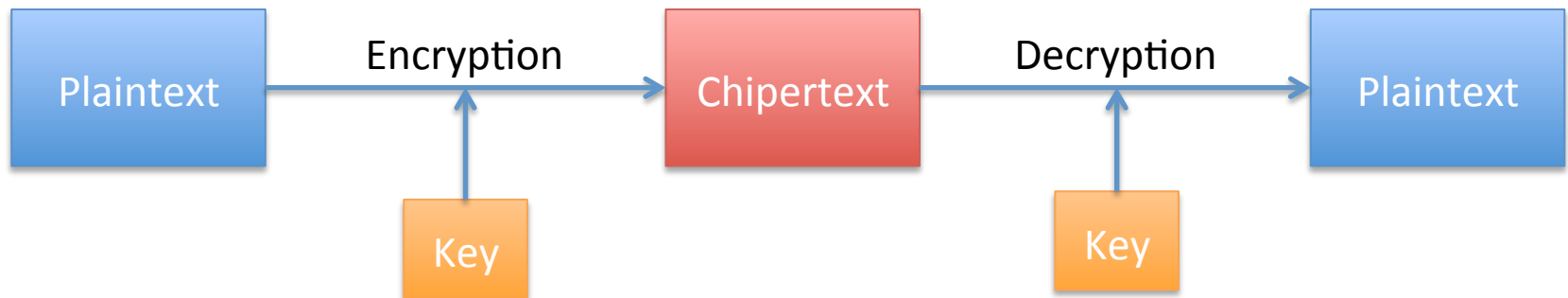
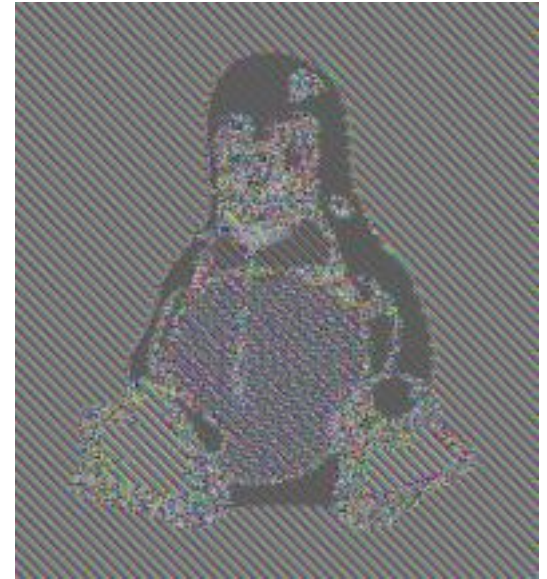
Cryptographic Primitives

- Building blocks of security protocols
- Encryption
 - Use a key to turn a message into a pseudorandom sequence of bytes
- Symmetric encryption



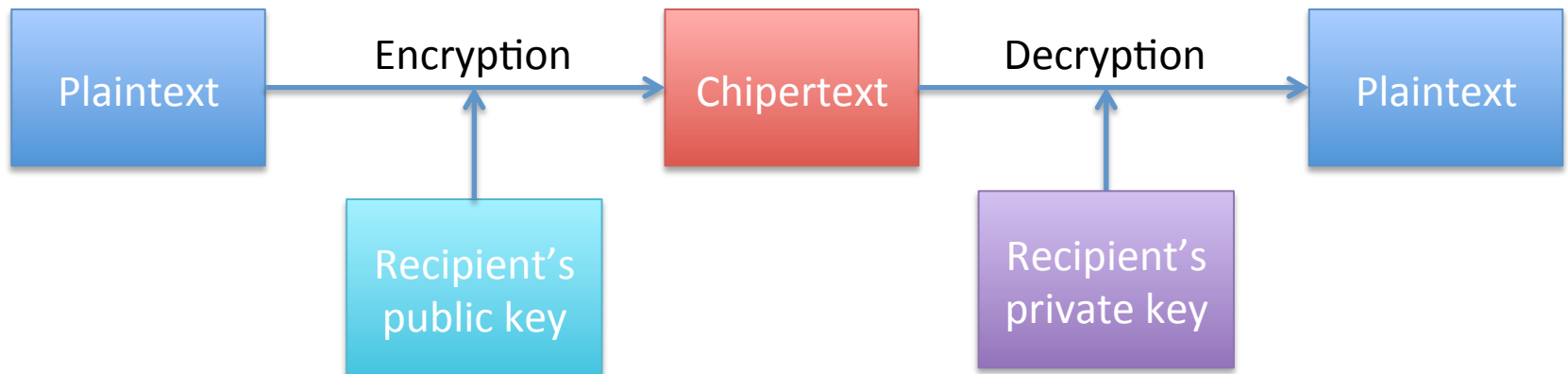
Cryptographic Primitives

- Symmetric encryption
 - Examples: 3DES, AES
 - Provides secrecy (only!)
 - Not so trivial
 - Stream vs Block ciphers (ECB, CBC)
 - IVs



Cryptographic Primitives

- Asymmetric encryption
 - Examples: OpenPGP, RSA
 - Provides secrecy (only!)
 - Not so trivial
 - Equivalent of IV
 - Key distribution problem (CAs, WoT)



Cryptographic Primitives

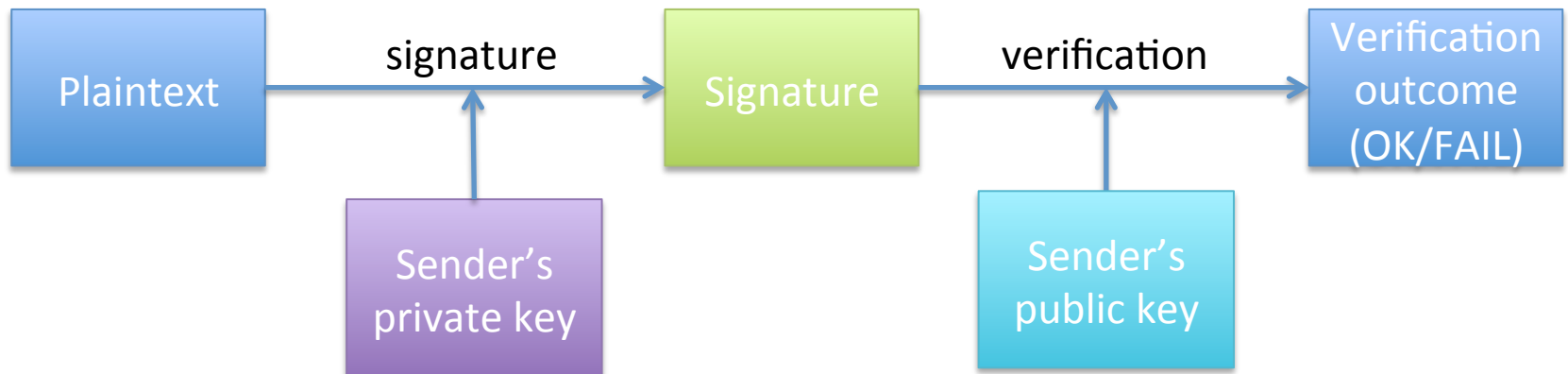
- Hash functions
 - Examples: MD5, SHA-1, SHA-256
 - Properties
 - Pre-image resistance
 - Given $H(m)$, find m
 - Second pre-image resistance
 - Given m and $H(m)$, find m' such that $H(m) = H(m')$
 - Collision resistance
 - Find m, m' such that $H(m) = H(m')$

Cryptographic Primitives

- Hash functions
 - Store passwords securely
 - Salted hash: $s, H(s,m)$
 - Message Authentication Code (MAC)
 - Provides message integrity
 - Keyed hash: $H(k,m)$
 - Use HMAC constructs!

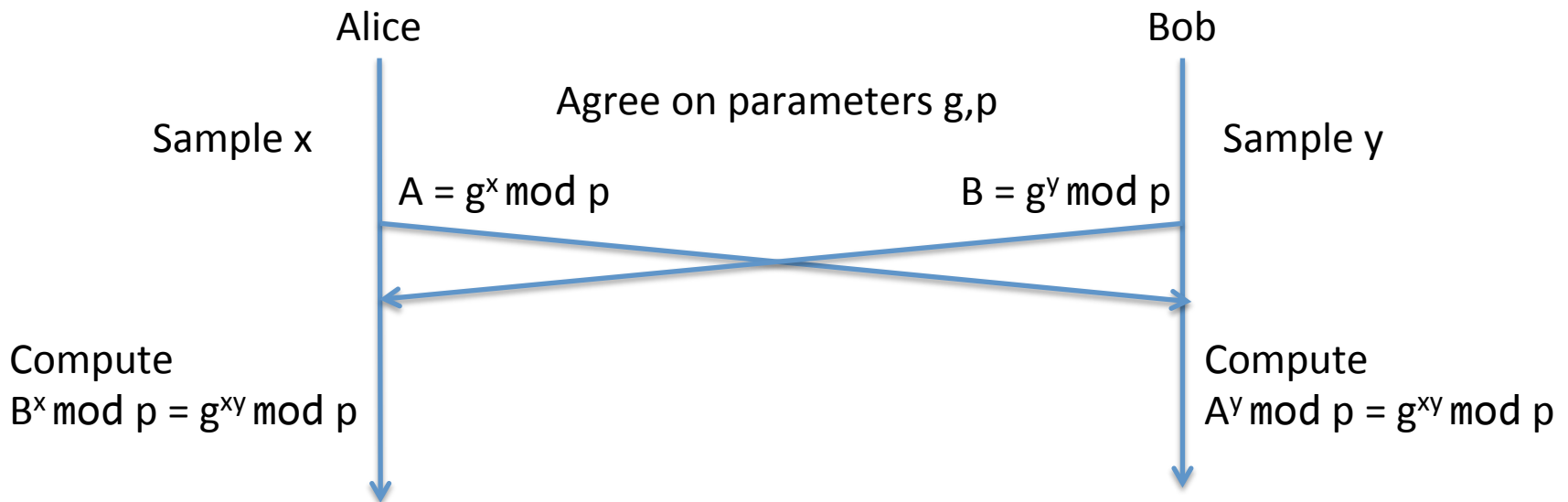
Cryptographic Primitives

- Signature
 - Examples: OpenPGP, RSA, DSA
 - Provides integrity and authentication
 - As usual, not so trivial
 - Randomized signature



Cryptographic Primitives

- Diffie-Hellman (DH) key exchange
 - Agree on shared secret
 - No info on peer's identity
 - Now more efficient with elliptic curves (ECDH)



Summary of Cryptographic Primitives

- Secrecy
 - Symmetric encryption (3DES, AES)
 - Asymmetric encryption (OpenPGP, RSA)
- Integrity / Authentication
 - HMAC
 - Signature (OpenPGP, RSA, DSA)
- Key Exchange
 - DH, ECDH

Combining Properties & Primitives

- How to get secrecy and authentication for a message?
- Exercise: Combine previous asymmetric primitives to get a new primitive that provides secrecy and authentication

Combining Properties & Primitives

- Symmetric secrecy and authentication
 - Examples: AES-CCM, AES-GCM
 - Authenticated Encryption with Additional Data (AEAD)
 - AD are only authentic, not secret

SECURITY PROTOCOL MODELS

Security Protocol Verification

- Why?
 - Security protocol design is error prone
 - Testing can be of little help
 - Distributed environment
 - Unbounded number of sessions
 - Attacker behaves in the worst possible way
 - Usually deployed in sensitive contexts

Symbolic Model

- AKA Dolev-Yao model
- Cryptographic primitives are black boxes
- Messages are symbolic terms
 - $\{m\}_k$ encryption of message m with key k
 - (m,n) pair of m and n messages

Symbolic Model

- Perfect cryptography assumption
 - Rules define how the attacker can manipulate terms
 - Example: Attacker learns m only if he has $\{m\}_k$ and k
 - Rules can be added (to a certain extent) to model cryptographic assumptions
- Amenable for automated reasoning
- High abstraction level – less realistic
 - Still useful to find relevant, real-world logical attacks

Symbolic Model

- Secrecy
 - Attacker can never learn a secret term
- Authentication
 - Correspondence property
 - Each time A believes she has engaged in a session with B, B has started a session with A, and both agree upon some session-specific data
 - “B is authenticated to A”

Symbolic Model

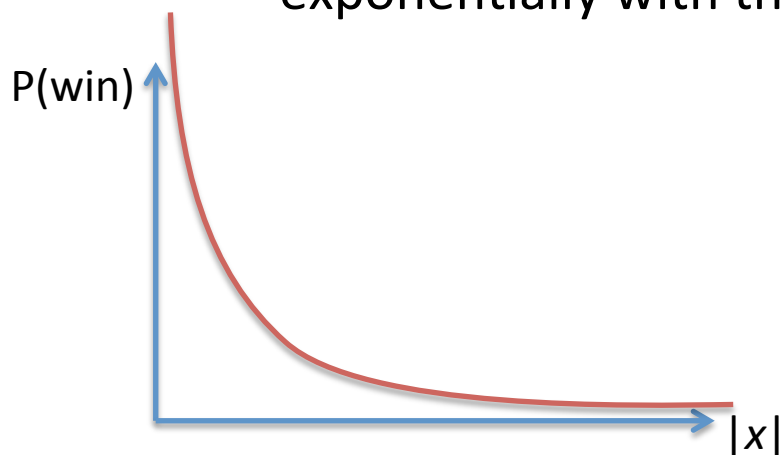
- How to verify
 - Compute all terms reachable by the attacker (infinite set)
 - Compute all possible sessions interleaving (unbound)
 - In general, it is a undecidable problem
- Verification techniques
 - Sound approximations
 - Pruning of redundant states
 - User interaction
 - Allow non-termination

Computational Model

- Messages are bitstrings: 00101101
- Cryptographic primitives are functions on bitstrings
 - $E(011, 00101101) = 01001010$
- Attacker is a probabilistic polynomial Turing machine
- More realistic, but harder for automatic reasoning

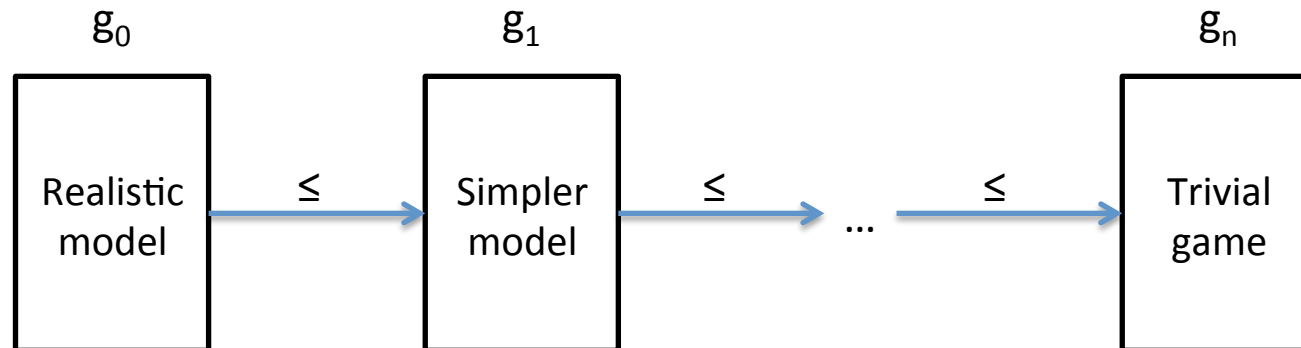
Computational Model

- Security properties
 - The attacker has a *negligible* probability of breaking the protocol
 - *Negligible* is formally defined
 - x is a security parameter (e.g. size in bits of a symmetric key)
 - Attacker probability of breaking the protocol decreases exponentially with the size of the security parameter x



Computational Model

- Typical verification technique: game hopping
 - Start with a realistic game
 - Small hops to simpler games, preserving same or higher attacker advantage
 - End with trivial game where attacker only wins with negligible probability
 - Usually done by hand, automatic and interactive tools emerging



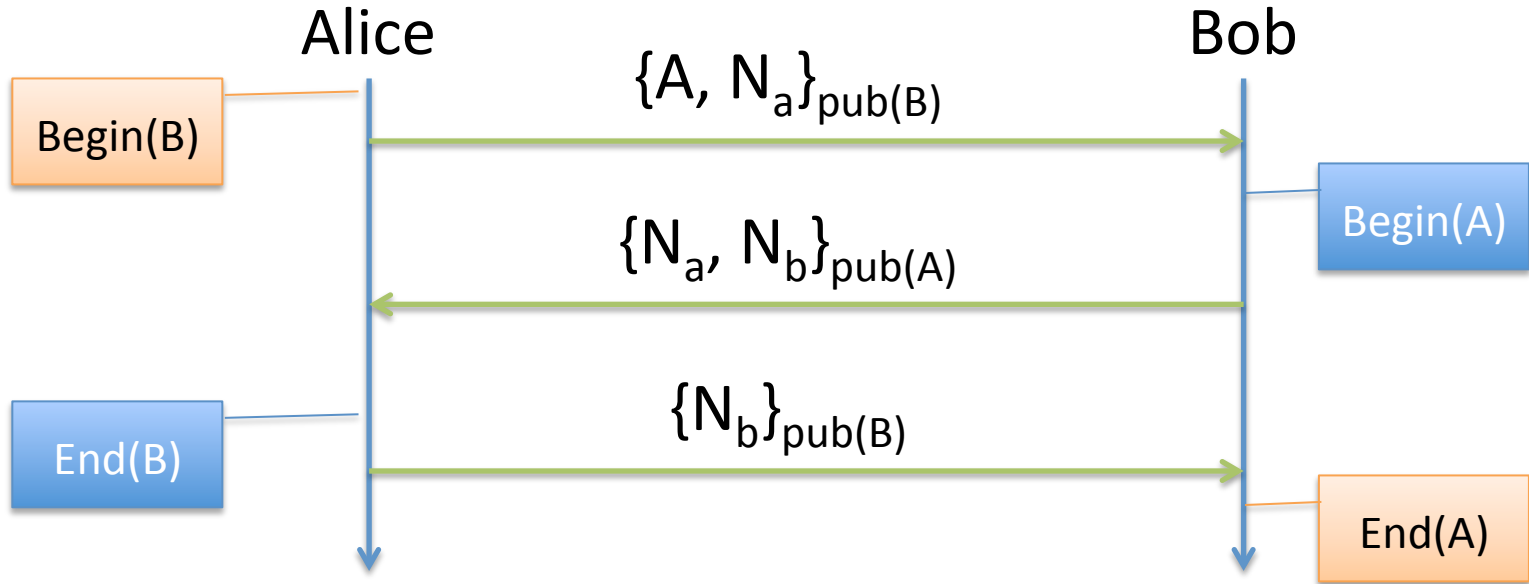
Symbolic vs Computational Model

- Symbolic attack \Rightarrow computational attack
- Symbolic proof $\not\Rightarrow$ computational proof
- Computational soundness of symbolic model
 - Symbolic proof \Rightarrow computational proof
 - Under additional assumptions

Example

THE NEEDHAM-SCHROEDER PROTOCOL

Protocol definition (1978)

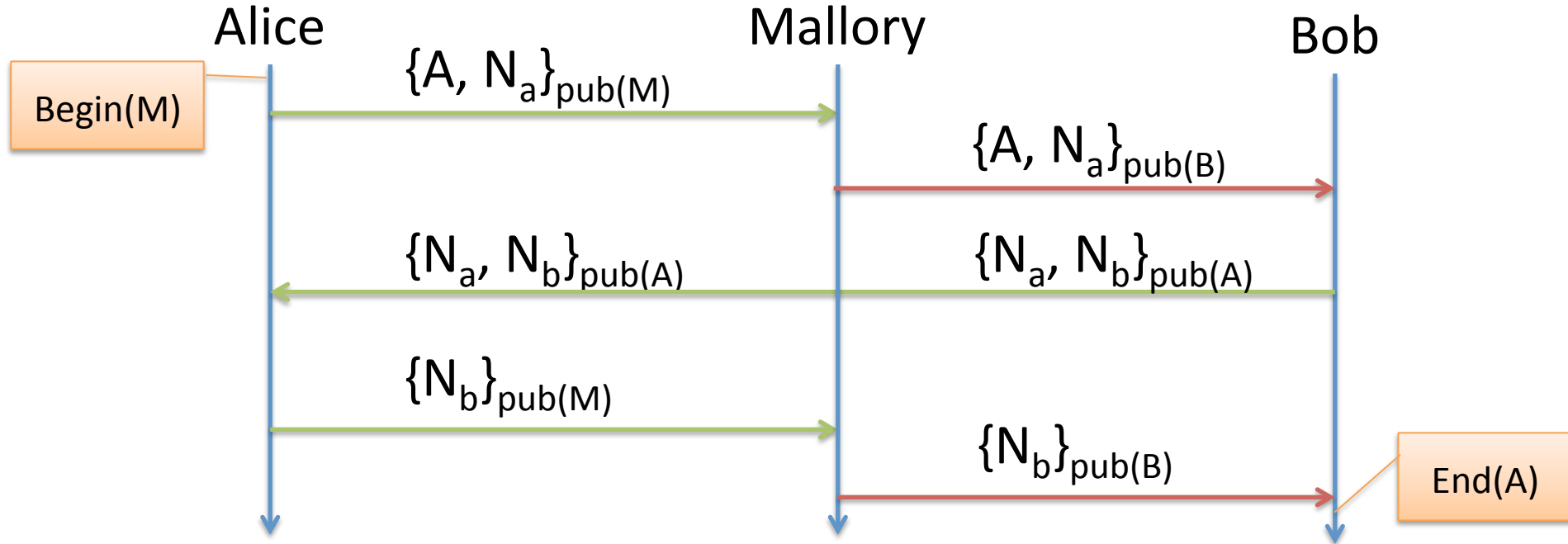


- Security properties
 - N_a, N_b are secret
 - Mutual authentication
 - A authenticates to B
 - B authenticates to A

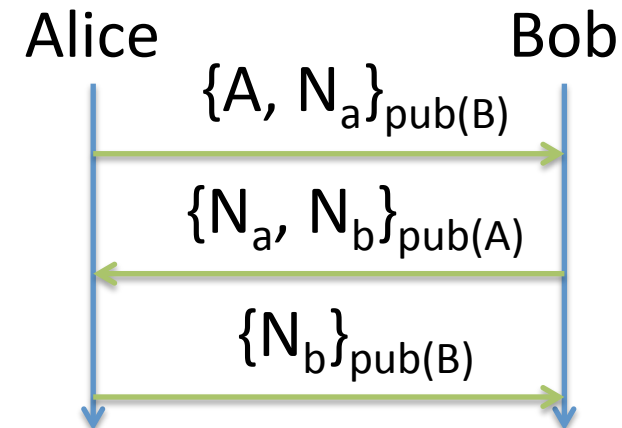
Lowe's Man in the Middle Attack

- Discovered 17 years after protocol definition!
- Involves 2 concurrent protocol sessions
- *A* initiates a session with the attacker
- Discovered and fixed with the help of an automatic tool

Lowe's Attack (1996)

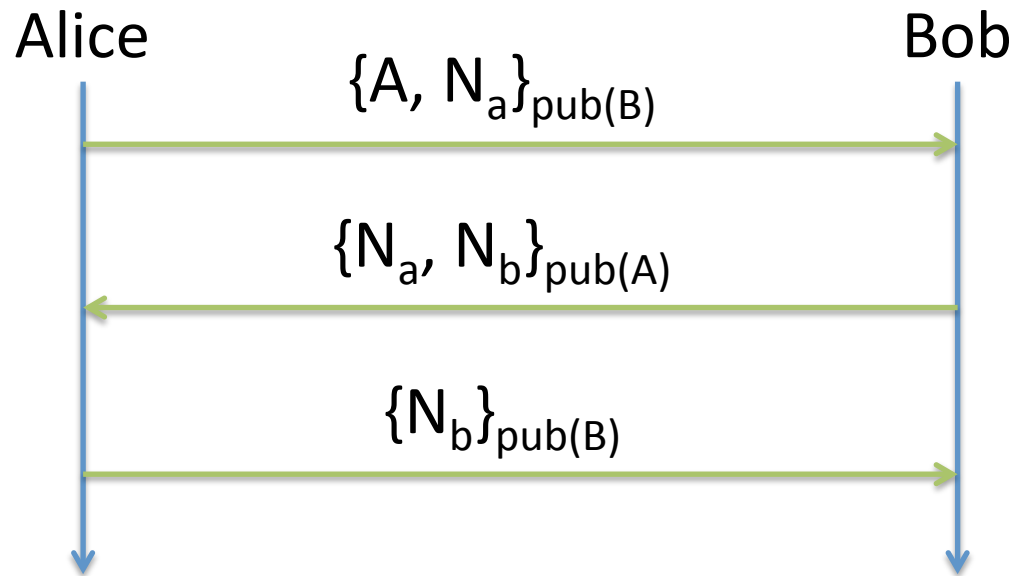


- Attacker knows N_a, N_b
- B believes he ended a session with A, but A never started a session with B



Excercise

- Propose a fix for the Needham-Schroeder protocol



Formal Verification of Security Protocol Implementations

Approaches and Techniques

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About Models

- Always an abstraction of real world
 - Will only capture defined security properties
 - Typically ignore side channels
 - Message size
 - Timing
 - Power consumption
 - Noise
- Still significant gap between models and real implementations

Will your model catch this?

OpenSSL up to version 0.9.8i (2009)

```
ret = RSA_verify(NID_md5_sha1,buf 36,buf2,rsa_num,sa_key[j]);  
if (ret == 0) {  
    BIO_printf(bio_err,"RSA verify failure\n");  
}  
// Verification OK: continue with protocol execution
```

Typical symbolic model

```
if RSA_verify(md5_sha1, cert, key)  
then ...  
else event("FAILURE").
```

About Implementations

- Often manually developed
- Directly derived from informal documents
 - RFC, ISO standards
 - Ambiguities, incomplete specifications, logical mistakes
- Typically only tested for functionality

Verifying Implementations

- Direct verification of arbitrary code
 - Too complex
- Is verifying code enough?
 - Trusted computing base
 - Implementation of cryptographic primitives
 - Compiler
 - OS
 - Network attacker
 - No attacker running parallel process on same machine

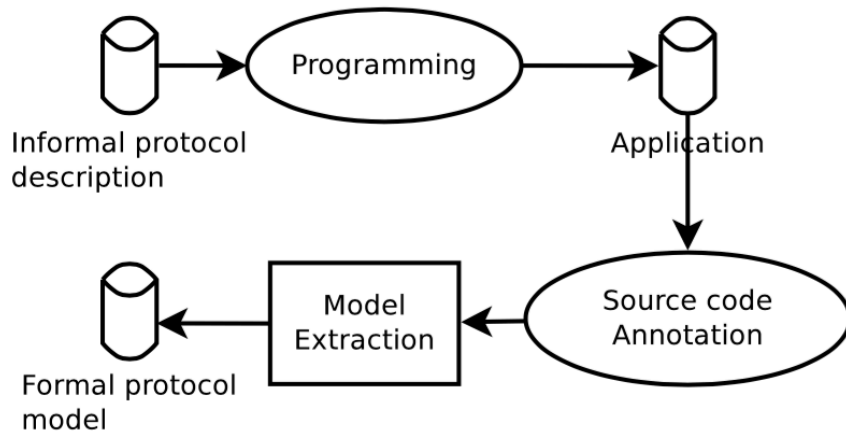
Overall approach

- Verify some formal model
- Formal model proof \Rightarrow source code proof
- Sound link between model and source code
- Assumptions about source code and its environment

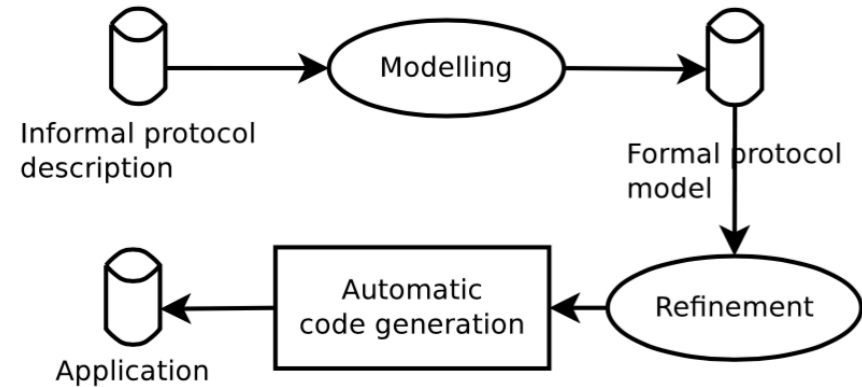
- No general taxonomy for different approaches

A Classification of Approaches

Model Extraction



Code Generation



Formal Soundness

$$\alpha(M) \models \alpha(\phi) \Rightarrow M \models \phi$$

Formal Soundness

$$M_a \models \phi_a \Rightarrow \rho(M_a, C) \models \rho(\phi_a)$$

Where α is “abstraction mapping”; ρ is “refinement mapping”;
 M is a model; ϕ is a property; C are implementation choices

Further Approaches

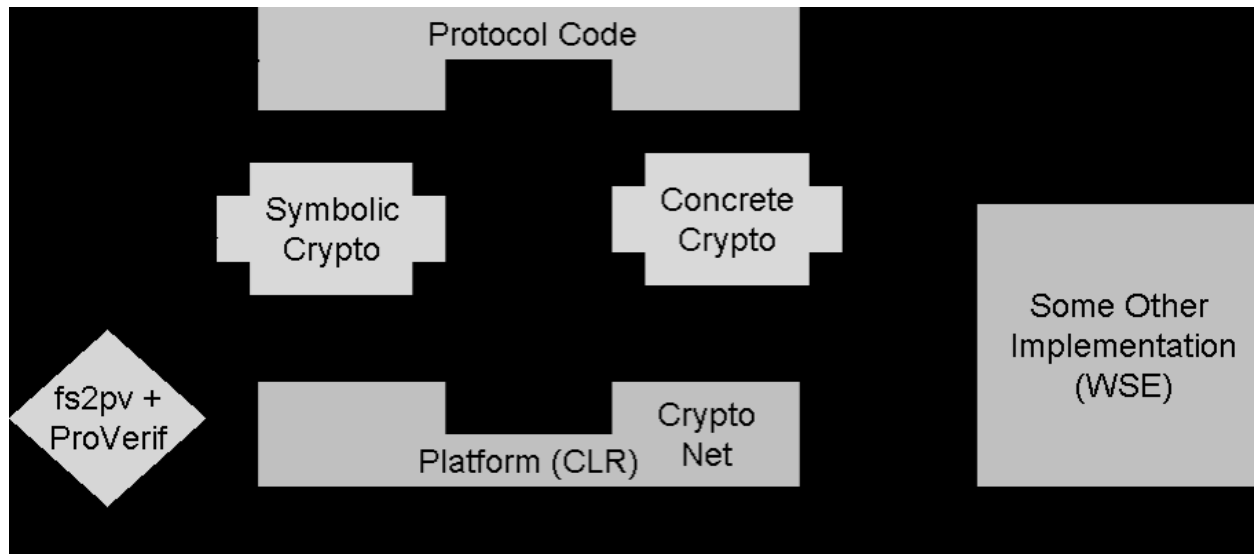
- Model-implementation conformance
 - Both model and implementation provided
 - Check model is secure
 - Check implementation refines model
 - Example: Refinement Type-Checking (F7)
- Abstract & concrete compilers
 - Intermediate version of the protocol provided
 - Abstract compiler generates model
 - Concrete compiler generates implementation
 - Example: JavaSPI

Model Extraction

- Pros
 - Handling of legacy code
 - No need to know modeling languages
 - Access to standard IDE features when developing
 - Efficiency of handwritten code
- Cons
 - Handling of all implementation details at once
 - No protection from low-level coding errors
 - Buffer overflows
 - Need to map verification results back to code
 - Or expose underlying modeling language

Model Extraction Example: FS2PV

- Implementation language: F#
- Formal model: ProVerif
- Cryptographic model: Symbolic



Model Extraction Example: FS2PV

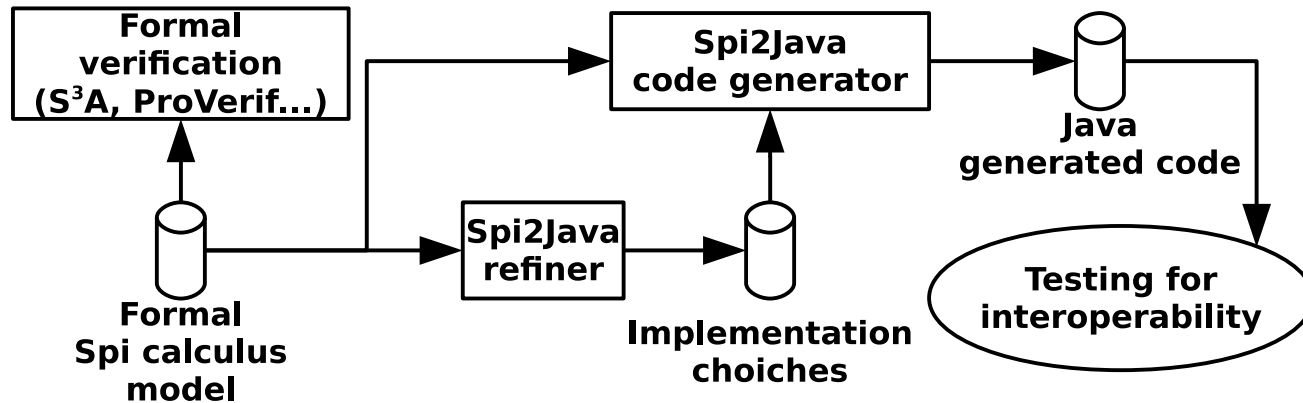
- Attacker model
 - Arbitrary F# program
 - Specific F# interfaces to interact with the protocol
- Security properties
 - Predicates on traces
 - Events (secrecy); correspondences (authentication)
 - Formally sound
- In practice
 - Case study on ad-hoc TLS implementation
 - Scalability issues
 - Small changes in code, unpredictable verification results

Code Generation

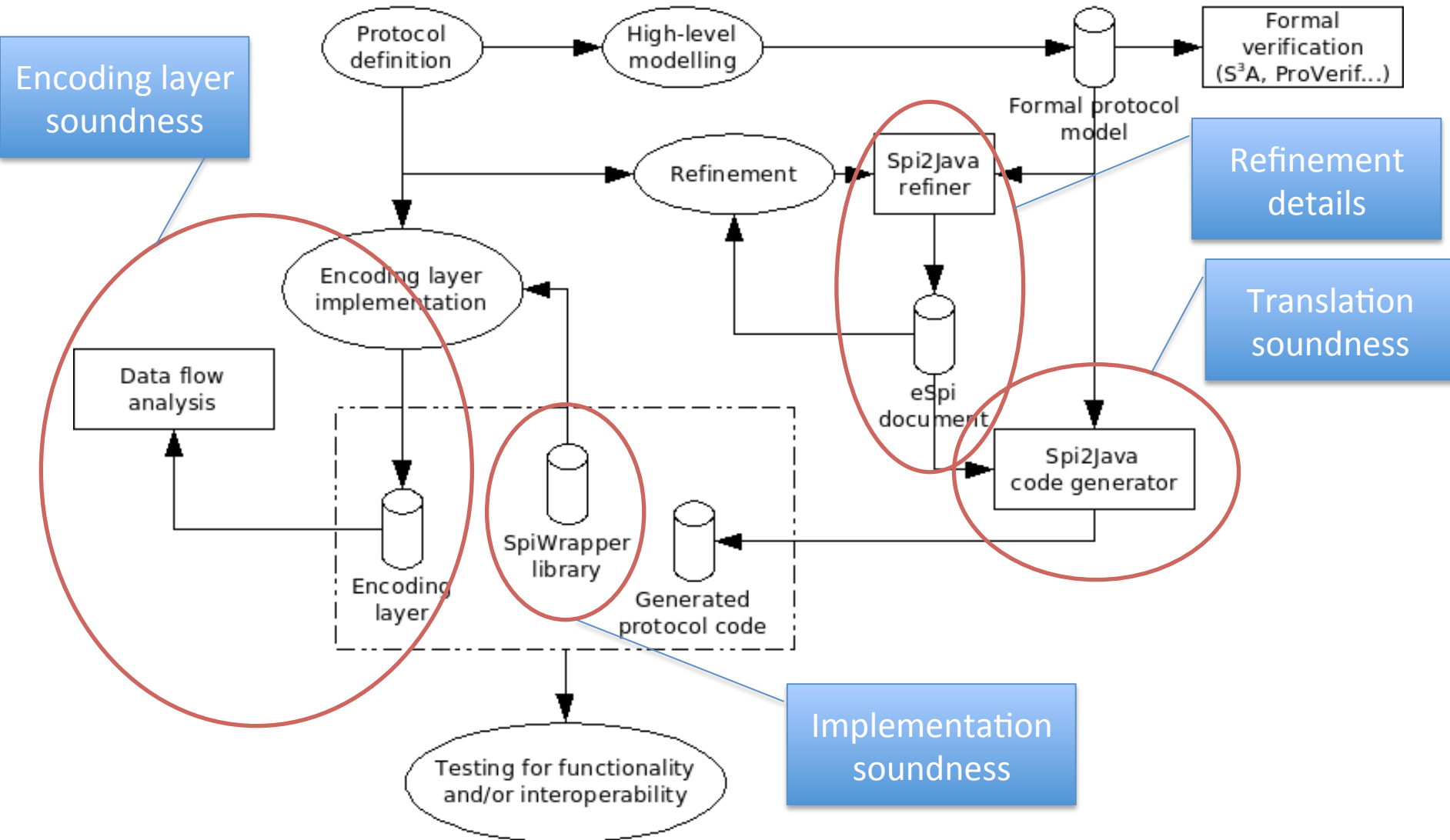
- Pros
 - Reduced complexity; separate development steps
 - First protocol logic; then implementation details
 - Free from low-level errors by construction
 - Fast prototyping
- Cons
 - Need to know modeling language
 - IDEs not mature or available
 - No handling of legacy code
 - Generated code unmodifiable
 - Or loss of soundness properties

Code Generation Example: Spi2Java

- Modeling language: Spi Calculus
- Implementation: Java
- Cryptographic model: Symbolic



Spi2Java Full Workflow



Spi Calculus Syntax – Terms

$L, M, N ::=$	terms
<hr/>	
n	name
(M, N)	pair
0	zero
$suc(M)$	successor
x	variable
$\{M\}_N$	shared-key encryption
$H(M)$	hashing
M^+	public part
M^-	private part
$\{[M]\}_N$	public-key encryption
$[\{M\}]_N$	private-key signature

Spi Calculus Syntax – Processes

$P, Q, R ::=$	processes
<hr/>	
$\overline{M} \langle N \rangle . P$	output
$M(x) . P$	input
$P Q$	composition
$(\nu n) P$	restriction
$!P$	replication
$[M \text{ is } N] P$	match
0	nil
$\text{let } (x, y) = M \text{ in } P$	pair splitting
$\text{case } M \text{ of } 0 : P \text{ suc}(x) : Q$	integer case
$\text{case } L \text{ of } \{x\}_N \text{ in } P$	shared-key decryption
$\text{case } L \text{ of } \{[x]\}_N \text{ in } P$	decryption
$\text{case } L \text{ of } [\{x\}]_N \text{ in } P$	signature check

Spi Calculus Example: RPC Protocol

Informal notation

$A \rightarrow B : Ra, \{Req\}_{Kab}, H(Kab, Ra, Req)$

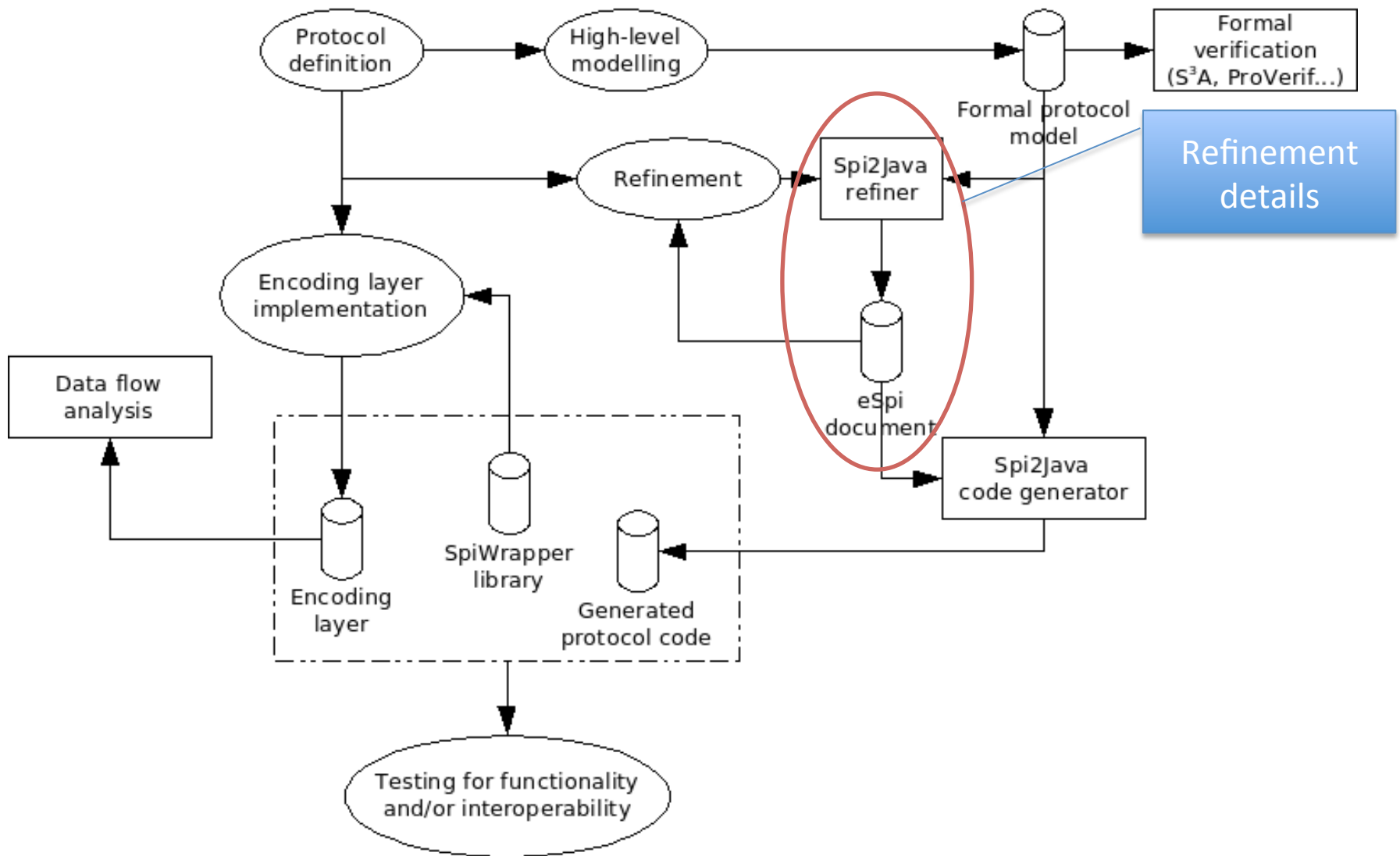
$B \rightarrow A : Rb, \{Resp\}_{Kab}, H(Kab, Ra, Rb, Req, Resp)$

A Actor in Spi Calculus

```
A(cAB, Kab, Req) :=  
  (@Ra)  
  cAB<(Ra, {Req}Kab, H(Kab, Ra, Req))>.  
  cAB((Rb, encResp, MAC)).  
  case encResp of {Resp}Kab in  
  [ MAC is H(Kab, Ra, Rb, Req, Resp) ]  
  0
```

B Actor in Spi Calculus

```
B(cAB, Kab) :=  
  cAB<(Ra, encReq, MAC)>.  
  case encReq of {Req}Kab in  
  [ MAC is H(Kab, Ra, Req) ]  
  (@Rb)  
  cAB<(Rb, {f(Req)}Kab,  
    H(Kab, Ra, Rb, Req, f(Req)))>.  
  0
```



Spi2Java Translation Example

A Actor in Spi Calculus

```
A(cAB, Kab, Req) :=  
  (@Ra)  
  cAB<(Ra, {Req}Kab, H(Kab, Ra, Req))> .  
  cAB((Rb, encResp, MAC)) .  
  case encResp of {Resp}Kab in  
  [ MAC is H(Kab, Ra, Rb, Req, Resp) ]  
  0
```

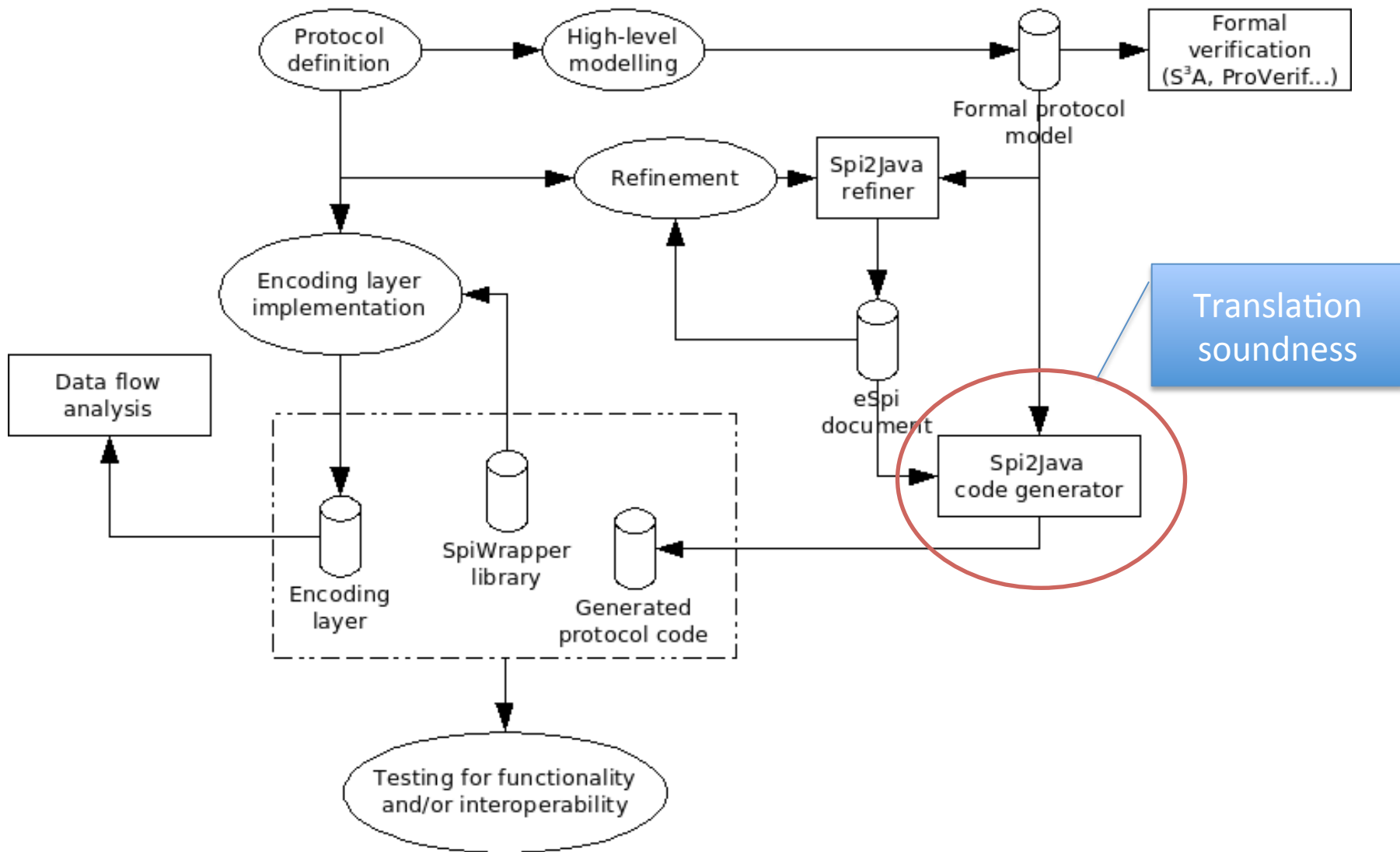
- Refinement details
 - Cryptographic algorithms
 - Message formatting

```
/* case encResp of {Resp}Kab in */  
Message Resp =  
  encResp.decrypt(new MessageSR(), Kab,  
  "AES", iv.getText(), "CBC", "PKCS5Padding", "SunJCE");
```

Spi2Java Refinement Details

```
/* case encResp of {Resp}Kab in */  
Message Resp =  
  encResp.decrypt(new MessageSR(), Kab,  
  "AES", iv.getText(), "CBC", "PKCS5Padding", "SunJCE");
```

```
<term id="3" name="encResp" type="Shared Key Ciphered">  
  <parameters>  
    <param name="algorithm" type="const">AES</param>  
    <param name="iv" type="var">iv</param>  
    <param name="mode" type="const">CBC</param>  
    <param name="padding" type="const">PKCS5Padding</param>  
    <param name="provider" type="const">SunJCE</param>  
  </parameters>  
</term>
```



Spi2Java Translation Example

A Actor in Spi Calculus

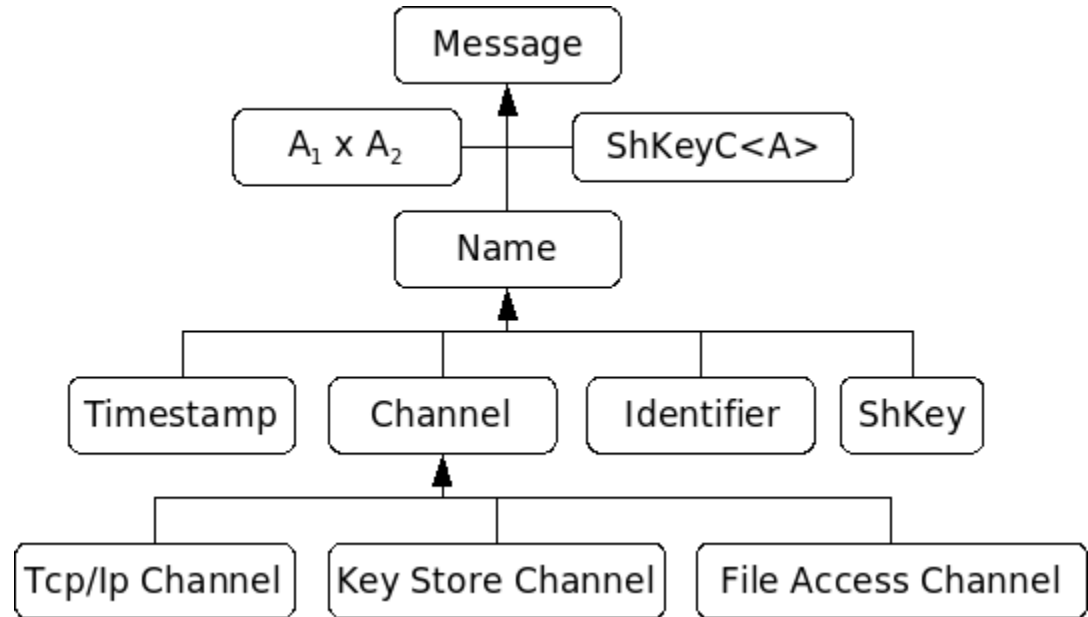
```
A(cAB, Kab, Req) :=  
  (@Ra)  
  cAB<(Ra, {Req}Kab, H(Kab, Ra, Req))> .  
  cAB((Rb, encResp, MAC)) .  
  case encResp of {Resp}Kab in  
  [ MAC is H(Kab, Ra, Rb, Req, Resp) ]  
  0
```

- Type system
 - Spi Calculus is untyped

```
/* case encResp of {Resp}Kab in */  
Message Resp =  
  encResp.decrypt(new MessageSR(), Kab,  
  "AES", iv.getText(), "CBC", "PKCS5Padding", "SunJCE");
```

A Spi Calculus Type System

- Hierarchical
 - Java inheritance
- Parametric
 - Java generics
- Only for terms
 - Java statements have no types



Type Inference

- ML-like
 - Automatic
 - User can provide coherent downcast

$$\frac{\Gamma \vdash M_1 : A_1 \quad \Gamma \vdash M_2 : A_2}{\Gamma \vdash (M_1, M_2) : A_1 \times A_2} \text{ (T-Pair)}$$

$$\frac{\Gamma \vdash M : \textit{Channel} \quad \Gamma, x : A \vdash P}{\Gamma \vdash M(x).P} \text{ (P-In)}$$

$$\frac{\Gamma \vdash M : \textit{Message} \quad \Gamma \vdash N : \textit{Message} \quad \Gamma \vdash P}{\Gamma \vdash [M \textit{ is } N] P} \text{ (P-Match)}$$

Spi2Java Translation Function

- *One* Spi Calculus statement translated onto a *sequence* of Java statements

```
/* case encResp of {Resp}Kab in */  
Message Resp =  
  encResp.decrypt(new MessageSR(), Kab,  
  "AES", iv.getText(), "CBC", "PKCS5Padding", "SunJCE");
```

```
1 /* let (ID,Msg) = aPair in */  
2 Identifier ID = aPair.getLeft();  
3 Message M = aPair.getRight();
```

Spi2Java Translation Function

Main function

- ▶ Function $tr_p : Spi \rightarrow Java$
- ▶ Input: well typed Spi Calculus process
- ▶ Output: well formed (i.e. that “compiles”) Java code
 - ▶ Uses a custom library, called SpiWrapper

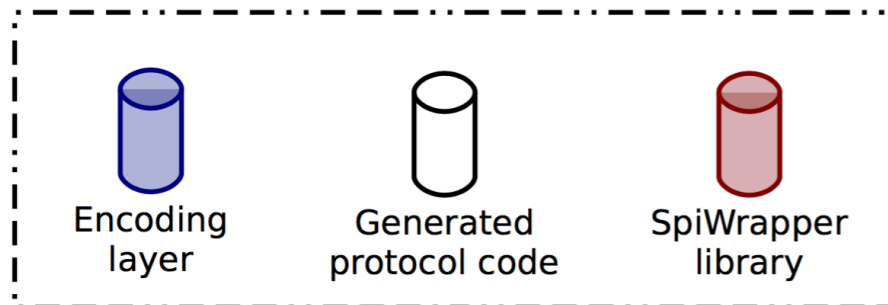
Auxiliary function

- ▶ Function $tr_t : SpiTerm \rightarrow Java$
- ▶ Input: a well typed Spi Calculus term
- ▶ Output: the Java code “building” (declaring and initialising) the corresponding Java variable

The SpiWrapper Library

- Implements Spi Calculus behavior in Java
 - A pair can be split; An encrypted term can be decrypted...
 - One class for each type in the type system
- Formal specification of expected implementation behavior

```
/* case encResp of {Resp}Kab in */  
Message Resp =  
  encResp.decrypt(new MessageSR(), Kab,  
    "AES", iv.getText(), "CBC", "PKCS5Padding", "SunJCE");
```



Static Semantic Correctness

- ▶ A well typed Spi Calculus process is translated into a well formed Java program

Theorem

If $\Gamma \vdash P$, then $tr_p(P)$ is well formed

Proof Idea.

By inductive inspection of the translation function



Dynamic Semantic Correctness

Intuition

- The generated Java program correctly refines the Spi calculus specification it was generated from
- Labelled Transition Systems (LTS) for Spi calculus and Java
 - Weak simulation relation S between the two

Spi Calculus Operational Semantics

$$P\sigma \xrightarrow{\mathcal{L}} P'\sigma\sigma'$$

where P, P' are open Spi calculus processes
and σ, σ' are sets of variable substitutions

Example

Assume $C(x).P'$ receives the term M over channel C

Then $C(x).P'$ evolves into P' , where x is substituted by M

Dynamic Semantic Correctness

Java Operational Semantics

$$j, Mem \xrightarrow{\mathcal{L}} j', Mem'$$

where j, j' are sequences of Java statements to be executed and Mem, Mem' are partial relations representing the current memory configuration

Simulation Relation S

$$S(P\sigma, (j, Mem)) \Leftrightarrow j = tr_p(P, RI) \wedge \sigma = Mem$$

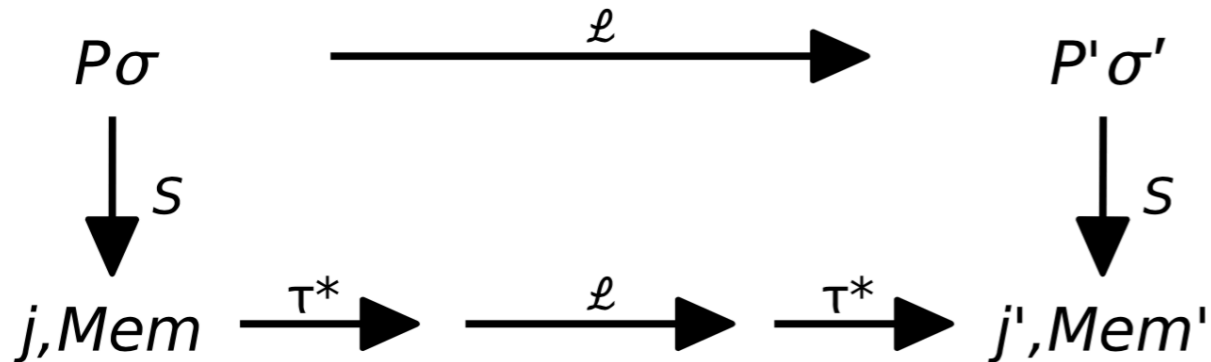
for some refinement information RI

- The Java code is actually implementing a translated Spi calculus process

Dynamic Semantic Theorem

If the SpiWrapper library behaves as assumed, then

$$S(P\sigma, (j, Mem)) \wedge j, Mem \xrightarrow{\tau^*} \xrightarrow{\mathcal{L}} \xrightarrow{\tau^*} j', Mem' \Rightarrow \\ P\sigma \xrightarrow{\mathcal{L}} P'\sigma' \wedge S(P'\sigma', (j', Mem'))$$



Dynamic Semantic Theorem

If the SpiWrapper library behaves as assumed, then

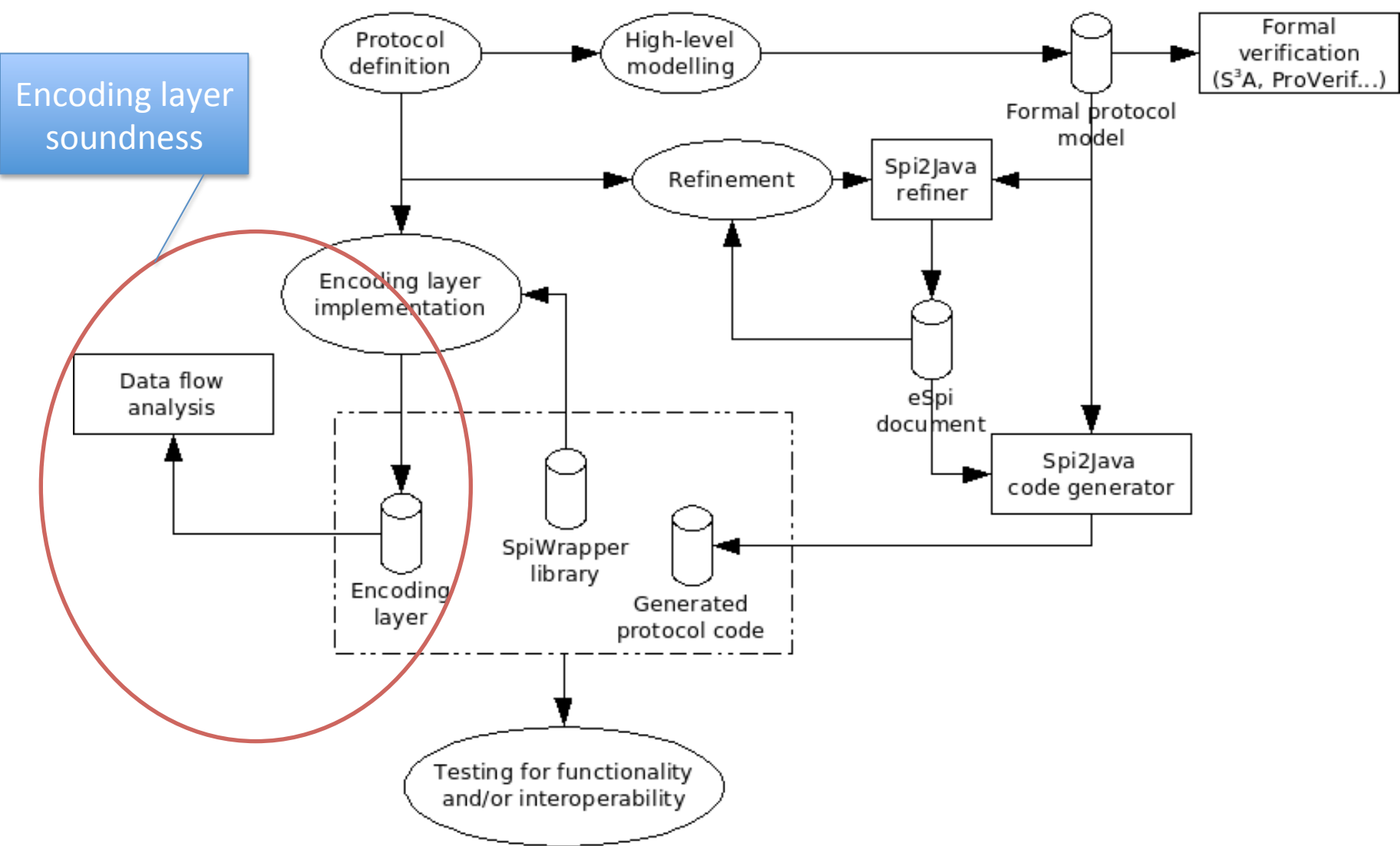
$$S(P\sigma, (j, Mem)) \wedge j, Mem \xrightarrow{\tau^*} \xrightarrow{\mathcal{L}} \xrightarrow{\tau^*} j', Mem' \Rightarrow \\ P\sigma \xrightarrow{\mathcal{L}} P'\sigma' \wedge S(P'\sigma', (j', Mem'))$$

- Exercise: describe the proof steps for the pair splitting case

```
1 /* let (ID,Msg) = aPair in */  
2 Identifier ID = aPair.getLeft();  
3 Message M = aPair.getRight();
```

- If aPair is implementing (M,N), and M is implementing M, then

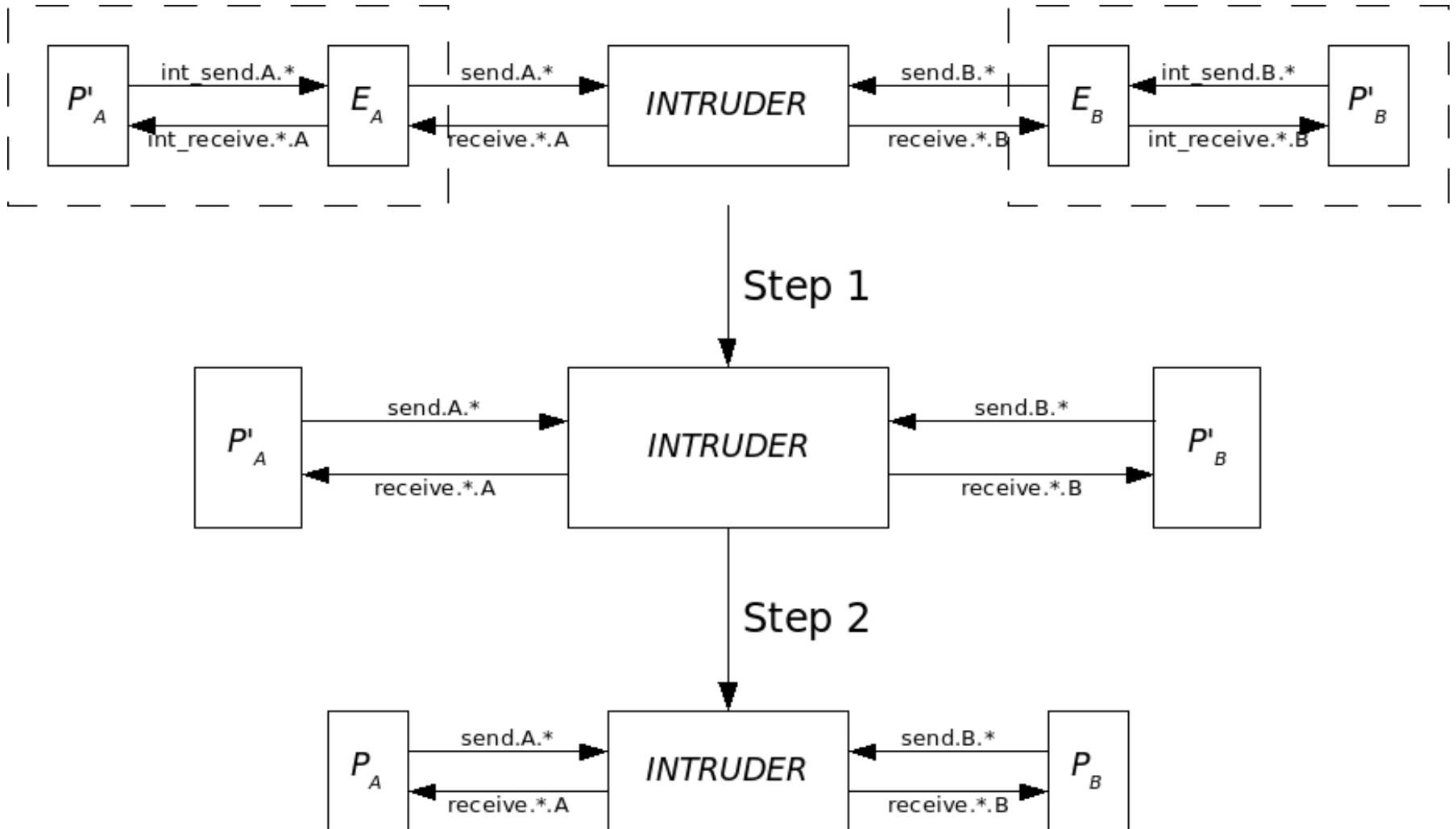
$$\text{pair.getLeft}() \xrightarrow{\mathcal{L}} M$$



The Marshaling Problem

- Abstract protocol models deal with terms
- Java implementations exchange bitstrings
- Encoding functions manually written
 - Maximum flexibility on data format
 - How to ensure they do not break security?
- Two kinds of encoding functions
 - Data ready to be sent over the network
 - Data to be encrypted

Abstracting Channel Marshaling



Abstracting Channel Marshaling

- Only for secrecy and authentication
- Encoding functions part of the attacker
 - Attacker must know marshaling parameters
- Implementation must be a pure function
 - Stateless and side-effect free
 - Information flow property
- No assumptions on scheme specification
 - Even erroneous marshaling definitions are safe (though not functional)

Abstracting Encryption Marshaling



- Can't be part of the attacker
 - Deal with secret data
- Abstraction for Secrecy
 - Each actor must implement invertible functions
 - Local property, can be checked in isolation
 - No assumptions on correctness with respect to encoding specification

Abstracting Encryption Marshaling



- Abstraction for Authentication
 - Correctness of implementation with respect to encoding specification
 - Weaker result, more complex to verify
 - Encoding parameters explicitly agreed upon
 - Example: Mavrogiannopoulos et al. 2012 attack on TLS